

IN THE CLAIMS:

1. A method for providing a visual production on a computer system, wherein the computer system includes a processor executing a rendering engine to produce images on a display, wherein the computer is coupled to a network, wherein a data source is also coupled to the network so that data can be transferred from the data source to the computer system via the network, the method comprising the steps of

transferring camera control commands from the data source to the computer system; and

changing the view of a scene being rendered in the computer system in response to the camera control commands.

2. The method of claim 1, further comprising the steps of
associating a name with an object in the scene; and
using the name to define a camera position to render the scene.

3. A method for providing commands to control a rendering engine to produce a visual display in a computer system, the computer system including a processor coupled to a display device, the processor executing instructions to animate an object within a simulated scene for display, the computer system coupled to a network, the method comprising the steps of

using the processor to receive a command from the network to animate an object in the scene; and

using the processor to compute a default camera view wherein the animated object is included in the default camera view.

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